

Gregery Miller

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Objective: Versatile illustrator & designer dedicated to creating high quality professional work in a collaborative team environment.

Skills:

- Professional illustration, animation & design experience
 - Well versed in the Adobe Suite & industry software
 - Flexible, patient, adaptive & supportive positive team member
 - Strong traditional arts background
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Achievements:

- *Assets For Artist's* International Residency in *The Studios* at *Massachusetts Museum of Contemporary Art*, 2016.
 - *STARS* Grant Scholarship from *Massachusetts Cultural Council* to teach animation and comics in Boston Public Schools, 2016.
 - Special Recognition Award for Exceptional Achievement in Illustration; *Massachusetts College of Art & Design*, 2009.
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Work Experience:

Titmouse Animation Studios / Netflix

Background Layout Designer 2019 - Present

Created background layout designs in the style of the show for a new series on *Netflix* in collaboration with NY & LA Studios.

Freelance Illustrator / Designer

Select Freelance Opportunities 2011- Present

Created technical illustrations with *Transistor Studios* for clients *The Wall Street Journal* & *Wild Turkey Whisky*. 2017 - 2018

Animation / Storyboards for *Dusty Studio*, *Radiodiaries*, *This American Life* and *Radiotopia Live*. 2018

Storyboards for *Creativefeed* and *Louis XIII Cognac*. 2018

Animated fundraising and promotional videos for *Free Speech for People*. 2013 - 2014

Illustrated & designed games, website & promotional graphics for *Gryphon Design Collective*. 2011 - 2012

Created apparel graphics for *Free Range Studios*, *Urban Outfitters* & *D-Structure*. 2011, 2012, 2014

Hitpoint Games / Disney & Microsoft

Technical Artist 2013

Designed and created original technical art assets for the mobile game, *Disney's Fairies: Hidden Treasures* for *Microsoft*.

Established complex game environment files.

Expertise in processing and integration of graphic design and ensuring proper format implementation.

Created conceptual artwork to be handed off to 3-d artists and engineers.

Clambake Animation / Cartoon Network's Adult Swim

Background & Props Designer 2009 - 2011

Collaborated with colleagues on a demo, pilot, and 10 episode series of an original cartoon for *Cartoon Network's Adult Swim*.

Served as *Clambake's* background designer among a team of commercial artists.

Society of Illustrators

Facilities and Events Assistant 2018 - Present

Assistant for sketch nights, openings and awards ceremonies at *The Society of Illustrators*.

Galleries & Shows:

Gristle Art Gallery, *Cactus Garden* NYC - 2019

Moccafest, NYC - 2019

Artistacon, PA - 2019

Fanfaire, NYC - 2019

Small Press Expo, MD - 2018

Vancouver Comic Arts Festival - 2018

Menagerie, Artist & Curator, Greenpoint, NY - 2017

Melancholia, Always April Gallery, Baltimore, MD - 2017

Baltimore Comic Con, Baltimore, MD - 2017

Heroes Convention, Charlotte, NC - 2016 / 17 / 18

Artist Showcase w/ Jim Lawson, Northampton, MA - 2015

WonderCon, Anaheim, CA - 2014

Boston Comic Con, Boston, MA - 2013 / 15 / 16

M.I.C.E. Cambridge, MA - 2011

Pancakes & Booze, San Francisco, CA - 2013 / 14. NYC 2017

Bottleneck Gallery, NYC - 2012, 2013

Pictoplasma; The Missing Link, Paris, France - 2012

Lincoln Arts Project, Waltham, MA - 2010, 2011

Distillery Gallery, Boston, MA - 2010, 2011

Space 242, Boston, MA - 2010

The Fool's Mansion, Salem, MA - 2009, 2010

Education:

The IMC Illustration Master Class. Amherst, MA 2019

Bachelor of Fine Arts: Illustration

Massachusetts College of Art & Design

Boston, MA 2009